SelesGames.Phone.UI

Uses old version of System.Reactive | UPGRADED TO NEW

SelesGames.WP.IsoStorage

Uses older version of SharpZipLib

SelesGames.WP.IsoStorage.Protobuf

Uses old version of protobuf | UPGRADED TO WP8 VERSION

SelesGames.WP.Rest

Uses old version of SharpZipLib

SelesGames.WP.Rest.JsonDotNet

Uses old version of Newtonsoft.Json

SelesGames.WP.Rest.Protobuf

Uses old version of protobuf | UPGRADED TO WP8 VERSION

ToastPromptControl

Uses old version of System.Reactive | UPGRADED TO NEW

weave.Common.Reactive

Uses old version of System.Reactive | UPGRADED TO NEW  
 Uses old version of System.Reactive.Windows.Threading | UPGRADED TO NEW

weave.UI.Advertising.Mango

Uses old version of Microsoft.Advertising.Mobile  
 Uses old version of Microsoft.Advertising.Mobile.UI

weave.Data

Uses old version of protobuf | UPGRADED TO WP8 VERSION

weave.RSS

Uses old version of protobuf | UPGRADED TO WP8 VERSION  
 Uses old version of SharpZipLib